Urban Design Elements

The SPI requires...

- ...wide **sidewalks** (10' clear zone, 6' in subareas 5-7).
- ...good **horizontal separation** between the sidewalk and the street (5' tree planting and street furniture zone)
- ...street trees (planted a maximum of 40' apart)
- ...unlocked **pedestrian entrances**facing the public sidewalk for all
 commercial buildings and residential
 buildings with more than 4 units
- ...a minimum amount of **clear windows** on ground floor storefront streets (65% for commercial, 35% for residential)
- ...**no** long stretches of **blank walls** on storefront streets (maximum 20')
- ...no car parking between the front of a building and the sidewalk (parking to the side or rear)
- ...**no drive-throughs** on storefront streets (and no drive-through windows between the building and the sidewalk elsewhere)
- ...community-scaled uses along the RDA "Main Street" (maximum store sizes)
- ...10% of all commercial sites to be usable as **public space**
- ...the re-establishment of the **street grid** (blocks of 800' or more must be
 broken up into block faces no larger
 than 600')
- ...**pedestrian lighting** to be the "Atlanta" type (black, acorn style globe)

- ...delineated floors for the first three stories
- ...minimum façade heights (helps "enclose" the street)
- ...bicycle parking in the street furniture zone, at least as close as the closest car parking space
- ...active uses on the ground floor of any parking decks
- ...maximum widths of **curb cuts** (driveways 12' for one way, 24' for two way)
- ...bus shelters (for developments greater than 1 acre that are adjacent to a bus stop)
- ...gas stations to have convenience shops located at the sidewalk (with pumps behind)
- ...sidewalk paving to extend over driveway treatment

The SPI allows and/or encourages...

- ...shared parking
- ...common driveways
- ...additional public open space
- ...ground floor commercial uses
- ...new local streets
- ...on-street parking
- ...residential balconies
- ...sidewalk arcades
- ...underground utilities